While SAN configurations can become very complex, a SAN can be simplified to three basic entities; the host system or systems, the network and the storage device or devices as shown in Figure 6. Whenever a problem occurs, it must be caused by one of these entities, or the interaction between entities.

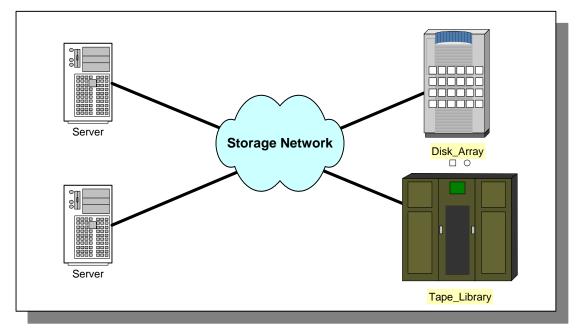


Figure 6. Basic SAN Entities

Within each of these entities may exist sub-entities (and sub-sub-entities within them) that are the root cause of the problem. The following list shows a hierarchy that may be helpful in thinking about the potential cause of a problem.

- 1. Host System(s)
  - Application Software
  - Middleware (e.g., Volume Manager or Host RAID)
  - Operating System/File System
  - Host Bus Adapter (HBA) Driver
  - Host Bus Adapter (HBA)
  - Host Bus Adapter Firmware
- 2. Storage Network/Communications Infrastructure
  - Physical Links
  - Transceivers
  - · Switches and Switch Firmware
  - Routers and Router Firmware
  - Bridges or Extenders and their Firmware
- 3. Storage Device(s)

- Interface Adapter
- Interface Adapter Driver/Firmware
- Storage Controller Firmware
- Storage Device (e.g., disk or tape)
- Storage Media

Sometimes a diagram, called a cause and effect diagram, or fishbone diagram is used to show the relationship between cause and effect as shown in Figure 7.

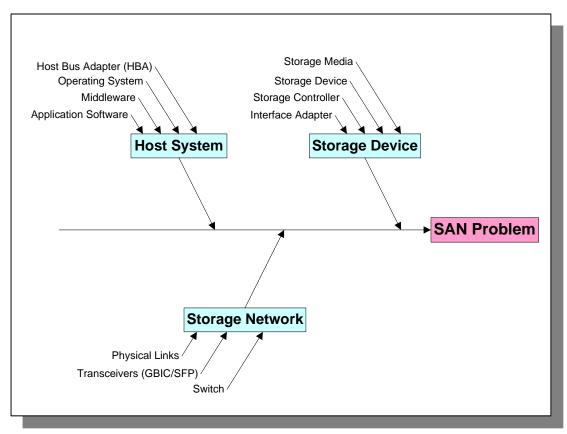


Figure 7. Cause and Effect Diagram

Each entity, in turn, has many sub-entities that could be the potential source of a problem. In turn, each of these has its own sub entities. For example, the Host Bus Adapter has hardware, firmware and driver software sub-entities (see Figure 8 on page 17). When a problem occurs, the cause of the problem must lie within one or more of these entities or their associated sub-entities.

As you might imagine, a complete fishbone-style diagram containing all of the possible root causes of SAN problems would be extremely complex and might identify thousands of potential problem causes. Because of this, it is probably impractical to attempt to put together a complete diagram, but even a simplified diagram such as the on shown in Figure 7 may help narrow the scope of the problem investigation.

This remainder of this chapter provides a set of checklists of potential problems that may be associated with each entity. The purpose of these checklists is not so much to provide a list of things to try when attempting to resolve a problem but to help provide ideas about some of the potential sources of problems.

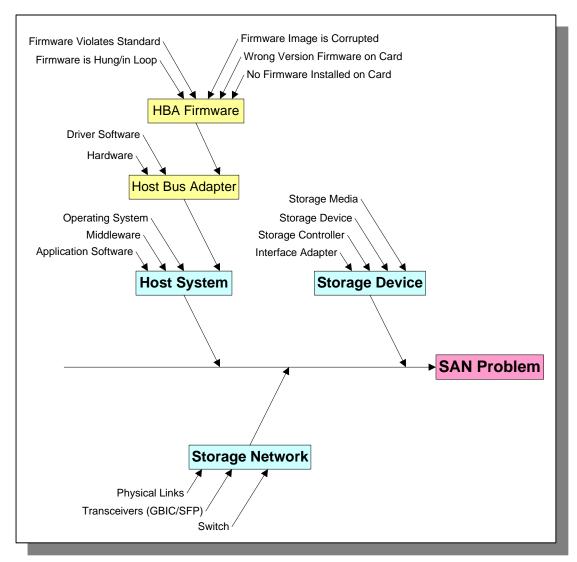


Figure 8. HBA Fishbone Diagram Expansion

# 6.1 Host Problems Storage device is not formatted Storage device is formatted for a different OS ■ No signature written on storage device ☐ Storage device has not been mapped to a drive letter Storage device is not mounted to OS ■ Storage device is not is system configuration file OS does not support devices being added after initialization ☐ Too many devices attached to system (e.g., no drive letters available) 6.1.1 Host Bus Adapter (HBA) Problems ■ No HBA installed in System ■ HBA is defective □ HBA is intermittent ☐ HBA is hung Driver for the HBA is not installed □ "Link Up" indicator not on (result of a problem, not the cause) ■ Examing HBA error logs (result of a problem, not the cause) Wrong driver is installed (e.g., Qlogic 2000 versus QLogic 2200 or Windows NT versus 2000) ■ Wrong version level of the HBA driver is installed ■ Wrong version level of the HBA firmware is installed ☐ HBA port is administratively configured in wrong mode (loop vs. fabric) ☐ HBA port is administratively configured for the wrong speed (1g vs. 2g) ☐ Storage device is masked off at the HBA (not in HBA access control list) ☐ LUN is masked off at the HBA (HBA LUN Masking) ☐ Fabric Login failed — host cannot access the fabric ☐ HBA did discovery with the Name Server before registering for RSCNs and a device was added after discovery and before registration ☐ HBA did not do discovery for private devices on a local Arbitrated Loop

☐ HBA did not register for RSCNs and storage devices were added after the HBA

☐ Interoperability: HBA is incompatible with storage network

☐ Interoperability: HBA is incompatible with storage

Two ports have the same Port\_NameTwo nodes have the same Node Name

initialized

Security (port binding) is in effect and the HBA is connected to wrong port on the switch
Security (port binding) is in effect and the HBA is not authorized to connect to this switch
Security (authorization) is in effect and the HBA failed the authorization

### 6.2 Physical Link Problems

Each physical link consist of a transceiver (either fixed or pluggable such as a SFP or GBIC), the physical cable and a transceiver at the remote end. Link problems must be associated with one or the other of these entities.

#### 6.2.1 Link Cable Problems

		bles can be the source of either solid or intermittent problems depending on the ure mechanism. Some possible causes of cable-related probems are:
		Cable: not installed
		Cable: not fully seated
		Cable: defective
		Electrical Cable: link is operating at a rate faster than supported by the cable
		Electrical Cable: cable has internal equalization and link is not operating at designed rate
		Electrical Cable: electrical cable too long for the link rate
		Electrical Cable: cable is miswired
		Electrical Cable: external interference is inducing errors in cable
		Electrical Cable: non-Fibre Channel cable used (e.g., RS-232 cable with DB-9 connectors)
		Optical Cable: wrong type of optical cable (i.e., multi-mode versus single mode)
		Optical Cable: multimode optical cable used with longwave GBIC/SFP
		Optical Cable: single-mode optical cable used with shortwave GBIC/SFP
		Optical Cable: mulitmode cable too long for the link rate
		Optical Cable: no crossover in optical cable
		Optical Cable: optical cable has broken fiber causing excessive signal loss
		Optical Cable: optical cable bend radius is exceeded
		Optical Cable: end of the fibre is damaged causing excessive signal loss
		Optical Cable: plug contaminated causing excessive signal loss
		Optical Cable: receptical contaminated causing excessive signal loss
6.2.2 Tranc	eive	er, GBIC and SFP Problems
	the	ggable GBICs and SFPs and non-removable tranceivers can be the source of eir solid or intermittent problems depending on the failure mechanism. Some possicauses of tranceiver-related probems are:
		Tranceiver: transceiver, GBIC or SFP is defective
		Tranceiver: transceiver, GBIC or SFP is intermittent
		Tranceiver: optical transceiver, GBIC or SFP is operating outside of specifications
		GBIC/SFP: not fully seated

20 SAN Problem Sources

☐ GBIC/SFP: internal connector faulty

		GBIC/SFP: no power present at the GBIC/SFP
		GBIC/SFP: device does not supply the required power to GBIC/SFP (e.g., no 3.3v when needed) $$
		GBIC/SFP: wrong wavelength of GBIC/SFP (850 nm. shortwave versus 1300/1550 nm. longwave)
		GBIC/SFP: wrong wavelength of GBIC/SFP (1300 nm. Single Mode vs. 1550 nm. Single Mode)
		GBIC/SFP: wrong speed GBIC/SFP (e.g., 1 Gbit on a 2 Gbit link)
6.2.3 Link l	niti	alization Problems
		Link failed to initialize successfully
		Link is in continual initialization
		Speed Negotiation: failed to complete successfully
		Speed Negotiation: Link is in continuous Speed Negotiation
		Administration: Two ends of the link are configured for different speeds
		Administration: Port is configured for wrong mode (Arbitrated Loop vs. Non-Loop)
		Ports are unable to determine correct mode (Arbitrated Loop vs. Non-Loop)
		Ports are in continuous mode determination (Arbitrated Loop vs. Non-Loop)
		Unexpected Ordered Set for the topology (e.g., Loop Ordered Set in a non-loop environment)
6.2.4 Link F	Prot	tocol Problems
		Improper Primitive Signal separation (Primitive Signals must be preceded and followed by at least two Fill Words at the source)
		NOS Primitive Sequence too short (transmitted < 3 consecutive occurrences)
		OLS Primitive Sequence too short (transmitted < 3 consecutive occurrences)
		LR Primitive Sequence too short (transmitted < 3 consecutive occurrences)
		LRR Primitive Sequence too short (transmitted < 3 consecutive occurrences)
		Link-level protocol error — expected Ordered Set not received within R_T_TOV (e.g., LR> LRR)
		Link-level protocol error — wrong Ordered Set received (e.g., LR receives OLS in response)
		Transmission error causes one Ordered Set to be converted to a different Ordered Set

### 6.3 Switch/Fabric Problems

One or more switches not powered on
One or more switches failed to complete power-on self test and initialization
One or more switches defective or malfunctioning
Wrong version of switch firmware
One or more switches offline or disabled
Switch port offline or disabled
Switch port or firmware hung
Zoning: System and storage not in the same zone
Zoning: Wrong zoning configuration active at the switch
Zoning: No zones defined and devices in the Default zone are not permitted to communicate
Frame Delivery: Fabric failed to deliver frame (discarded)
Frame Delivery: Fabric delivered multiple copies of the same frame
Frame Delivery: Fabric corrupted frame (CRC error)
Frame Delivery: Fabric altered/modified frame (without causing a CRC error)
Frame Delivery: Fabric delivered frame to the wrong destination (misrouted)
Frame Delivery: Fabric delivered frames out of order under static conditions
Frame Delivery: Fabric delivered frames out of order during fabric reconfiguration
Frame Delivery: Fabric took too long to deliver a frame (latency)
FSPF routing database corrupted
Incompatible: Arbitrated Loop device(s) connected to non-loop capable port
Incompatible: Private Loop device(s) connected to switch that does not support private loop (translative loop mode) behavior
Incompatible: Private Loop device(s) connected to port that is not in the translative loop mode (mode is supported by the switch)
Incompatible: Multi-switch Fabric and one or more switches are incompatible
Incompatible: Multi-switch Fabric and one or more switches are not configured in compatibility (interop) mode
Incompatible: Multi-switch Fabric and ISL link flow control parameters are incompatible
Incompatible: Multi-switch Fabric and E_D_TOV values are different
Incompatible: Multi-switch Fabric and R_A_TOV values are different
Incompatible: Multi-switch Fabric and Classes of Service supported are different
Incompatible: Multi-switch Fabric and frame sizes supported are different
Incompatible: Multi-switch Fabric and the zoning definitions are incompatible
Incompatible: Multi-switch Fabric and Domain ID is outside of allowed range

Attempt to join two Fabrics having conflicting Domain_IDs
Insistent Domain_IDs set and switch is unable to acquire the required Domain_ID
Security (authorization) is in effect and the switch port failed the authorization
Security (fabric binding) is in effect and the switch is not authorized to join the Fabric
Security (switch binding) is in effect and the switch is not authorized to connect to a neighbor switch

## 6.4 Arbitrated Loop Problems

	Initialization: Loop failed to complete Loop Initialization and is hung
	Initialization: Failed to select a Loop Initialization Master (LIM)
	Initialization: Loop Initialization Master (LIM) failed to generate the correct initialization frame sequence
	Initialization: non-LIM port corrupted or dropped an initialization frame
	Initialization: non-LIM port created invalid or inappropriate initialization frame content
	Initialization: Loop is in continual initialization
	Initialization: NL_Port is causing excessive Loop Initializations
	Initialization: NL_Port was unable to acquire an AL_PA and is non-participating
	Initialization: NL_Port is unable to reacquire its AL_PA due to addressing conflict (two loops joined?)
	Initialziation: NL_Port acquires excessive number of AL_PAs causing other ports to become non-participating
	Initialization: One or more ports not operating at the same link rate (speed)
	Initialization: LIP occurred while loop circuit open — may cause loss of one or more frames
	Initialization: LIP(reset) issued causing Exchange(s) for other Initator(s) to be cleared
	Initialization: Initialization on one port of dual ported device affecting other port
	Initialization: LIP caused NL_Port to implicitly logout (PLOGI) other port(s)
	Initialization: LIP caused NL_Port to implicitly logout (PRLI) other port(s)
	Initialization: FL_Port did not send FAN following LIP and NL_Port is waiting for FAN before resuming operation
	Initialization: Initiator did not send ADISC or PDISC to private device following initialization and NL_Port is waiting before resuming operation
	Too many devices on the loop resulting in excessive delays and poor performance or timeouts
	Loop is to large physically resulting in excessive delays and poor performance or timeouts
	A time or bandwidth critical device such as tape is on a loop with other devices and unable to get the necessary bandwidth or timely access (performance, timeouts or job failures)
	Defective port on loop
	One or more ports are not powered on
	Defective cable/connector/backplane on loop
	Defective Port Bypass Circuit (PBC)
П	No nower to Port Rypass Circuit (PRC)

ш	Port Bypass Circuit faulty causing loop failure
	Port Bypass Circuit faulty causing device to be isolated
	Loop Port Bypass Primitive Sequence received causing device to be isolated
	Device detected internal error and activated Port Bypass Circuit
	NL_Port did not perform Fabric Login (FLOGI) and FL_Port does not support Private Loop Devices (no emulated private loop mode)
	Port is unable to win Arbitration
	Port is corrupting repeated transmission words
	OPN Ordered Set corrupted and no port opened
	OPN Ordered Set corrupted and wrong port opened
	CLS Ordered Set corrupted
	Fairness problem causing port starvation
	Unfair port is causing starvation of other ports
	Frame detected outside of loop circuit
	R_RDY detected outside of loop circuit (or after CLS transmitted)
	DHD detected outside of loop circuit (or after CLS transmitted)
	Two ports on the loop have the same Port_Name
	LIP error (too few consecutive LIPs)
	OPN Ordered set detected while loop circuit is already open
	ARB(F0) occurs when no loop circuit is open
	Invalid ARB(x) — x & y portions are incorrect/invalid
	Wrong AL_PA opened (D_ID does not match the opened port)
	Loop circuit remains open too long (maximum time is not specified by the standard)
	Loop circuit is opened, but no frame transmission occurs (this is not an error per se, but is suspicious)
	Continuous OPN/CLS cycles without frame transmission

## 6.5 Storage/Device Problems

Storage is powered off
Storage controller or device failed to complete power on and initialization
Storage controller is offline or disabled
Interface port is offline or disabled
Storage controller firmware is hung
Disk drive(s) are not installed
Access Control: LUN Masking is preventing access by host port
Access Control: Host port is not in storage Access Control List (ACL)
Administration: Port is administratively configured in wrong mode (loop vs. fabric)
Administration: Port is administratively configured for the wrong speed (1g vs. 2g
Storage is not registered with the Name Server
Storage is not registered as supporting the FCP protocol in the Name Server
Storage devices failed to register with the Name Server and probing is disabled at the switch
Incompatibility: wrong firmware version in storage controller
Security (port binding) is in effect and the storage is connected to wrong port on the switch
Security (port binding) is in effect and the storage is not authorized to connect to this switch
Security (authorization) is in effect and the storage failed authorization with the Fabric
Security (authorization) is in effect and the storage failed authorization with the Host system

### **6.6 Fibre Channel Transport Problems**

Errors can occur within the Fibre Channel transport at the frame, sequence or exhange levels. These errors may require a Fibre Channel analyzer in order to identify what is happening and the source of the problem.

		So	me of the potential causes of errors are listed in the following sections.
6.6.1	Invali	d F	rame Errors
			Transmission Error: invalid 8b/10b code
			Transmission Error: 8b/10b running disparity error
			Transmission Error: misplaced special character
			Transmission Error: CRC error
			Transmission Error: Loss-of-Synchronization during frame reception
			Transmission Error: Loss-of-Signal during frame reception
			Transmission Error: corrupted or missing Start-of-Frame (SOF)
			Transmission Error: corrupted or missing End-of-Frame (EOF)
			Frame terminates with EOFni (invalid frame)
			Frame terminates with EOFdti (invalid frame)
			Frame terminates with EOFa (aborted frame)
			SOF received during frame reception (prior to receiving EOF for previous frame)
			IDLE received during frame reception (prior to receiving EOF)
			Any Ordered Set received during frame reception (prior to receiving EOF)
			Frame is too short (must be 7 words or greater of frame content)
			Frame is too long (greater than receive buffer size)
			Frame is missing (dropped or discarded in route)
			8b/10b running disparity is not negative at start of frame and K28.5 is not recognized
			Data words received outside of frame boundaries (not a frame error per se, but indicative of potential problem)
6.6.2	Class	of	Service Not Supported
			Class of service is not supported by fabric (e.g., Class-1)
			Class of service is not supported by recipient (e.g., Class-1)
6.6.3	Frame	e H	eader Errors
			Source and Destination IDs are the same
			Invalid R_CTL field value (unsupported or undefined value)
			Incorrect Destination_ID (D_ID) — frame was delivered to the wrong port
			Incorrect Source_ID (not the address assigned by the fabric)

SAN Problem Sources 27

tocol, TYPE=05h)

☐ Unsupported Protocol Type (e.g., disk drives receives frame with IP over FC pro-

		Invalid bit settings in the F_CTL field
		Invalid or unrecognized OX_ID value
		OX_ID set to FFFFh for other than Loop Initialization frames
		Invalid OX_ID/RX_ID combination
		Invalid DF_CTL field settings
		Invalid PARM field settings (e.g., Relative Offset is present and outside of allocated buffer space)
		Invalid PARM field settings (e.g., Relative Offset is present and is incorrect)
		Reserved bit set by the sender
6.6.4	Optional	Headers
		DF_CTL indicates optional header is present, but it is not present in the Data field
		DF_CTL indicates optional header is present, but it is the wrong size
		DF_CTL indicates optional header is not present, but it is present in the Data field
		Unexpected optional header present (SCSI-FCP does not expect optional headers)
		Required Optional Header is not present (e.g., IP over FC requires the Network Optional Header)
		Information contained in an Optional Header is incorrect
6.6.5	Frame D	elimiter Problems
		Class-2 Data Frame (R_CTL not equal to 'Cx'h) and EOF = EOFt
		Class-F Data Frame (R_CTL not equal to 'Cx'h) and EOF = EOFt
		Class-3 frame, F_CTL bit 19=1 (End_Sequence) and EOF does not equal EOFt
		Class-3 frame, F_CTL bit 19=0 (End_Sequence) and EOF does equal EOFt
		All frames within a Sequence do not use the same class of service
		EOF results in incorrect (positive) running disparity (wrong EOF used)
6.6.6	Flow Co	ntrol Problems
		Port has insufficient BB_Credit to support the link distance (performance)
		Frame cannot be sent due to lack of credit (performance, timeout or frame drop)
		Inter-Switch Link (ISL) is blocked due to congestion or Head-of-Line blocking (performance and/or frame drop)
		· ·
		formance and/or frame drop)  No buffers are available at switch port because they have been allocated to anoth-
6.6.7		formance and/or frame drop)  No buffers are available at switch port because they have been allocated to another switch port (e.g., Extended Fabric feature)  Frame is dropped because it was received when no receive buffer available

# 6.6.8 Sequence Errors ☐ Frames received out-of-order (Sequence Count) when out-of-order is not supported by the recipient ☐ Non-initiation frame received when Sequence is not active and out-of-order is not supported by the recipient ■ No Sequence initiation frame (SOFi) received ■ No Sequence termination frame (EOFt) received ■ Wrong SOF for current conditions ☐ Wrong EOF for current conditions (e.g., EOFt when should be EOFn) ☐ Duplicate Sequence\_IDs from same sender at the same time ☐ Same Sequence ID used for consecutive Sequences with same destination ☐ Sequence Count does not continuously increase across Streamed Sequence boundaries ☐ Missing frame(s) within sequence (see Invalid Frame Errors on page 27 for some possible causes) ☐ Sequence timeout (no frame received within E\_D\_TOV) while Sequence is open ☐ Too many Sequences attempted - no resources available at recipient ☐ Relative Offset in Parameter field is out-of-bounds or is incorrect/unexpected ☐ Unexpected Link Control frame received (e.g., none are expected in Class-3) ☐ Fill (Pad) bytes present in other than last frame of the sequence □ Class-1 or Class-2 frame fails to receive ACK, RJT or BSY Link Control frame within E D TOV ☐ Class-F frame fails to receive ACK\_1, RJT or BSY Link Control frame within E D TOV

### 6.7 Exchange Errors

Ш	Frame received outside of existing Exchange (OX_ID is unknown)
	Duplicate OX_IDs received from the same Originator
	Invalid OX_ID/RX_ID combination
	Data frame received while a port holds Sequence Initiative for the Exchange
	Streamed Sequences do not use the same Class-of-Service
	Out-of-order Sequences detected within an Exchange when out-of-order is not supported by the recipient
	Unsupported Exchange Error Policy
	Too many Exchanges attempted - no resources available at recipient
	Exchange aborted with ABTS

#### 6.8 Session Errors

# 6.8.1 Fabric Login ■ No FLOGI session in effect □ FLOGI received LS\_RJT ☐ FLOGI timed out waiting for response ☐ FLOGI Service Parameters incorrect or incompatible ■ Switch or switch port was reset or is offline or disabled ☐ Link failure occurred (NOS sent or received) ☐ Link was reinitialized (OLS sent or received) 6.8.2 N\_Port Login ■ No PLOGI session in effect PLOGI received LS RJT □ PLOGI timed out waiting for response □ PLOGI Service Parameters are incorrect or incompatible ■ Either N Port was reset or is offline or disabled ☐ Other (wayward or malicious) host used LOGO to logout active session ☐ PLOGI issued while Exchanges pending for prior PLOGI session (PLOGI cause all Exchanges for previous session to be abnormally terminated) ☐ Device logged-out implicitly without notification to other N Port □ SCSI Initiator receives PLOGI from another Initiator (not an error per se) ■ SCSI Target device originates PLOGI ☐ Host issued LIP(reset) for loop device (either selective or reset all) ☐ Host issued Target Reset SCSI task management function 6.8.3 Process Login ■ No Process Login (PRLI) session in effect □ PRLI received LS RJT ☐ PRLI received LS ACC, but the 'Accept Response Code' was not b'0001' ■ PRLI timed out waiting for a response □ PRLI Service Parameters are incorrect or incompatible □ SCSI Initiator receives PRLI from another Initiator (not an error per se) ■ Multiple Service Parameter Pages are present in PRLI but not supported ☐ PRLI issued while Exchanges are pending for prior PRLI session (PRLI cause all Exchanges for previous session to be abnormally terminated) □ Process Logout (PRLO) occurred

30 SAN Problem Sources

logout active session

Other (wayward or malicious) host used Third-Party Process Logout (TPRLO) to

PLOGI session ended (causes PRLI session to end also)
Either N_Port was reset or is offline or disabled
PLOGI issued while Exchanges are pending for prior PLOGI session (PLOGI cause all Exchanges for previous session to be abnormally terminated)
SCSI Target device originates PRLI
Host issued LIP(reset) for loop device (either selective or reset all)
Host issued Target Reset SCSI task management function

#### 6.9 SCSI FCP Errors

The SCSI Fibre Channel Protocol (FCP) specifies the mapping of SCSI operations to Fibre Channel. Failure to follow the protocol mapping may result in problems.

6.9.1 FCP CMND Information	า Unit
----------------------------	--------

FCP_CMND IU too short (< 32 bytes)
FCP_CMND IU too long (> 32 bytes when a variable-length CDB is not present)
FCP_CMND IU incorrect length for variable length CDB (size is not consistent with 32 bytes + Additional CDB Length)
Reserved bits are not set to 0b by the sender
More than one Task Management Flag bit is set
Reserved Task Management Flag bit is set to 1b
FCP_DL value is less than the transfer size specified by the CDB
FCP_DL value is zero bytes for a read or write type command
Task Codes field is set to a reserved value
Invalid Logical Unit Number
Logical Unit Number too large for device, OS or application
The Read Data or Write Data Execution Management Code bits do not match the CDB type
FCP_CMND IU received by an initiator
Command Reference Number indicates a missing or out-of-order command
The OX_ID field in the frame header contains a value already in use between this Initiator and Target and SCSI Linking is not active
The RX_ID field in the frame header does not = FFFFh and SCSI Linking is not active
The F_CTL field in the frame header is not as expected (s/b = 290000h or 090000h)
<ul> <li>FCP_CMND IU does not set the First_Sequence bit (F_CTL bit 21) in the frame header when SCSI Linking is not active</li> </ul>
<ul> <li>FCP_CMND IU has the Last_Sequence bit (bit 20) set in the F_CTL field of the frame header</li> </ul>
<ul> <li>FCP_CMND IU does not have the End_Sequence bit (bit 19) set in the F_CTL field of the frame header</li> </ul>

### 6.9.2 FCP\_XFER\_RDY Information Unit

☐ Target receives an FCP\_XFER\_RDY IU

Login (it would be rare to do this)

☐ Initiator receives an FCP\_XFER\_RDY IU for a non-write type command

FCP\_CMND IU does not transfer Sequence Initiative (F\_CTL bit 16) and FCP\_XFER\_RDY was not disabled on write-type commands during Process

		Initiator receives an FCP_XFER_RDY IU for a command (Exchange) that is not active (OX_ID is unknown to the initiator)
		FCP_XFER_RDY IU is not 12 bytes long
		DATA_RO field is outside the bounds of the buffer allocated by the initiator (FCP_DL + BURST_LEN)
		DATA_RO is not on a word (4-byte) boundary
		BURST_LEN field is not a multiple of 4 and this is not the last FCP_XFER_RDY
		BURST_LEN field > Maximum Burst SIze specified in the Interface Disconnect/Reconnect Mode Page (page 02h)
		BURST_LEN field value = zero bytes
		BURST_LEN field value is > remaining amount of write data per the CDB
		The F_CTL field in the frame header is not as expected (s/b = 990000h)
		FCP_XFER_RDY IU does not transfer Sequence Initiative (F_CTL bit 16)
		<ul> <li>FCP_XFER_RDY IU sets either First_Sequence or Last_Sequence (F_CTL bits 21 and 20)</li> </ul>
		<ul> <li>FCP_XFER_RDY IU does not set End_Sequence (F_CTL bit 19)</li> </ul>
6.9.3 FC	P_DA	TA Information Unit
		Target receives an FCP_DATA IU during a read type command
		Initiator receives an FCP_DATA IU during a write type command
		Target receives an FCP_DATA IU during a write type command and Sequence Initiative is not transferred
		Initiator receives an FCP_DATA IU during a read type command and Sequence Initiative is transferred
		FCP_DATA IU has the Last_Sequence bit set in the F_CTL field of the frame header
		FCP_DATA IU contains zero bytes of data
		The amount of data transferred by the resulting FCP_DATA IU does not match the BURST_LEN field in the FCP_XFER_RDY (too much or too little data in the data Sequence)
		Initiator or Target receives an FCP_DATA IU for a non-data transfer type command
		Initiator or Target receives an FCP_DATA IU for a command (Exchange) that is not active
		OX_ID/RX_ID combination is invalid or unknown
		The F_CTL field in the frame header is not as expected
		Should be = 800008h or 880008h when sent by a Target
		• Should be = 000008h or 080008h when sent by an Initiator
6.9.4 FC	P_RS	P Information Unit
		Target receives an FCP_RSP IU

		Initiator receives an FCP_RSP IU for a command (Exchange) that is not active		
		FCP_RSP IU is too short (less than 24 bytes - note some implementations fail to include the FCP_RESID, FCP_RSP_LEN and FCP_SNS_LEN fields)		
		FCP_RSP IU is too long (greater than 24 + FCP_RSP_LEN + FSP_SNS_LEN padded to the next word boundary)		
		The FCP_RSP IU RSP_CODE field is present and non-zero		
		The RSP_CODE field contains a reserved value		
		No FCP_RSP IU received before the command times out at the SCSI level		
		OX_ID/RX_ID combination is invalid or unknown		
		Fill bytes are indicated in the F_CTL field in the frame header (bits 1,0) when no sense information is present		
		The number of Fill bytes indicated by the F_CTL field is inconsistent with the amount of Sense Information present		
		Either the Initiator or Target did not indicate support for Confirmed Completion during Process Login and the FCP_CONF_REQ bit is set in the FCP_RSP		
		The F_CTL field in the frame header is not as expected (should be 89000xh or 99000xh)		
		The FCP_RSP IU does not transfer Sequence Initiative		
		<ul> <li>The FCP_RSP IU does not have the Last_Sequence bit set in the F_CTL field of the frame header when Linking is not active and FCP_CONF is not being requested.</li> </ul>		
6.9.5 FCP_	CO	NF Information Unit		
		Initiator receives an FCP_CONF IU		
		The FCP_CONF IU frame payload is not = zero bytes		
		Initiator or Target receives an FCP_CONF IU for a command (Exchange) that is not active		
		The F_CTL field in the frame header is not as expected (should be 990000h)		
		• The FCP_RSP IU does not have the Last_Sequence bit set in the F_CTL field of the frame header		
5.9.6 Unrecognized FCP Information Unit				
		A frame has the TYPE field set to 08h does not have the R_CTL field set to 01h, 03h, 05h, 06h or 07h		
		The Initiator does not support FCP_CONF and receives a frame with the TYPE field set to 08h and the R_CTL field is set to 03h		
5.9.7 Other FCP Errors				
		Either the Initiator or Target did not indicate support for Retry (Sequence Retransmission Request, SRR) during Process Login and an SRR FC-4 Link Service is received		

### 6.10 SCSI Command Errors ☐ (tbd) 6.11 Data/Content Errors There is nothing wrong at the Fibre Channel or SCSI level, but the data being read or written is incorrect. These errors typically represent product errors or failures. ☐ Data miscompare (data read does not match the data that was written) ☐ Incorrect data being returned (e.g., SCSI Enclosure Services is returning the wrong, or unexpected, data) □ others (tbd) 6.12 Timeout Problems Device or port is hung ☐ Because most Fibre Channel installations use Class-3 there is no explicit acknowledgement of frame delivery. Consequently, bad frames are simply discarded without notification and the operation times out. ☐ Excessive congestion can cause timeout problems ☐ Link extenders are in use resulting in excessive delays ☐ Fibre Channel traffic is sent through a non-Fibre Channel network and encounters excessive delay

# 6.13 Storage Network Design

proper, or inappropriate design of the storage network can lead to problems. Some mmon design errors are listed below.
Requirements: Requirements do not meet the actual need
Requirements: Requirements do not match the technology capabilities
Requirements: Requirements are incomplete
Requirements: Requirements have changed and the design has not changed to meet the new requirements
Design: the design does not meet the performance (bandwidth) requirements of the systems or storage devices
Design: Design does not meet the availability (uptime) requirements
Design: Design does not meet the serviceability requirements
Design: Design does not meet the cost requirements
Compenents chosen during the design do not meet the requirements (e.g., 1 Gbit chosen when 2 Gbit is required)
Components chosen during the design are not interoperable
Components do not meet their advertised specifications

### **6.14 Extended Link Service Errorrs**

ELS Request fails to receive expected Reply Sequence within 2 * R_A_TOV
ELS Request receives LS_RJT response
ELS Request is malformed or corrupted
ELS Reply is malformed or corrupted
ELS Request F_CTL field in frame header is not as expected (should be 290000h)
ELS Reply F_CTL field in frame header is not as expected (should be 980000h or 990000h)